

Wiskundig spel

Spinnenpuzzels



Doel van het spel

- De jongste kleuters leren makkelijke puzzels vormen.
- De jongste kleuters leren gericht kijken.



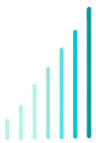
Voorbereidingen voor het spel

- Print de puzzels die je graag wilt.
- Knip de prenten in het aantal stukken dat je zelf wilt.
- Lamineer alles.



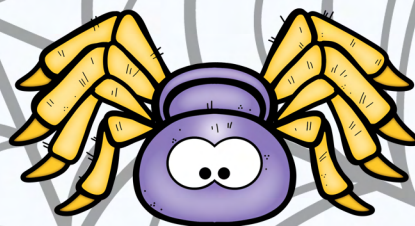
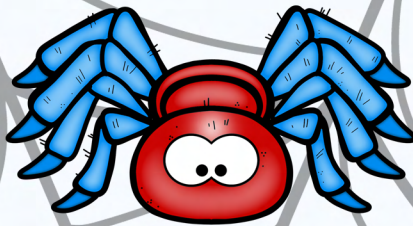
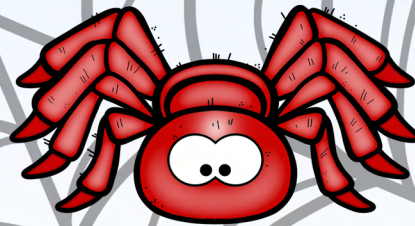
Spelregels

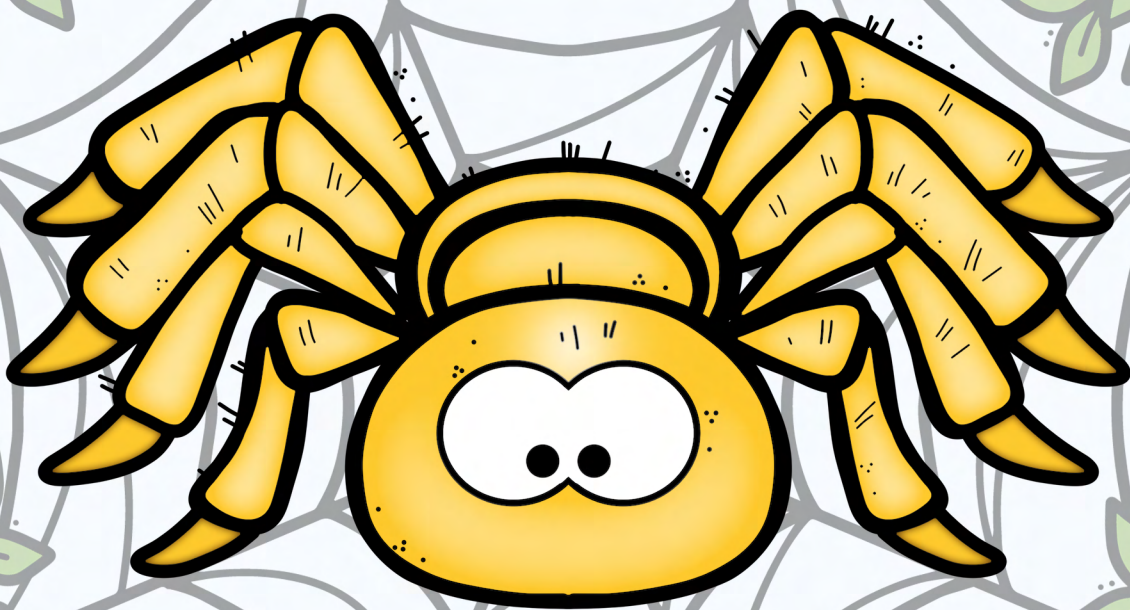
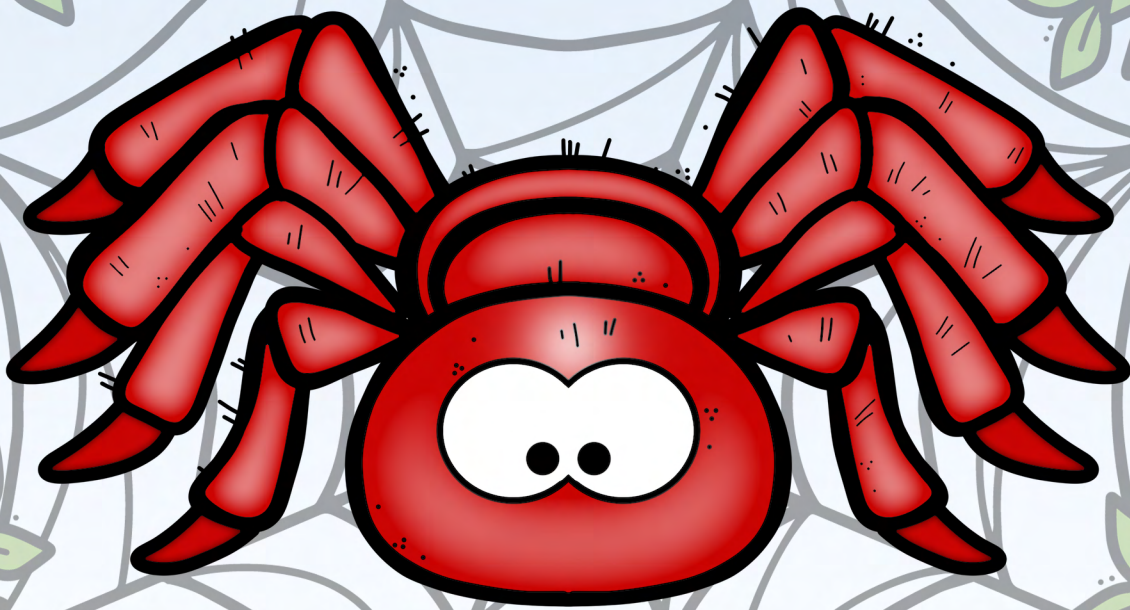
- De kleuters vervolledigen de puzzel.

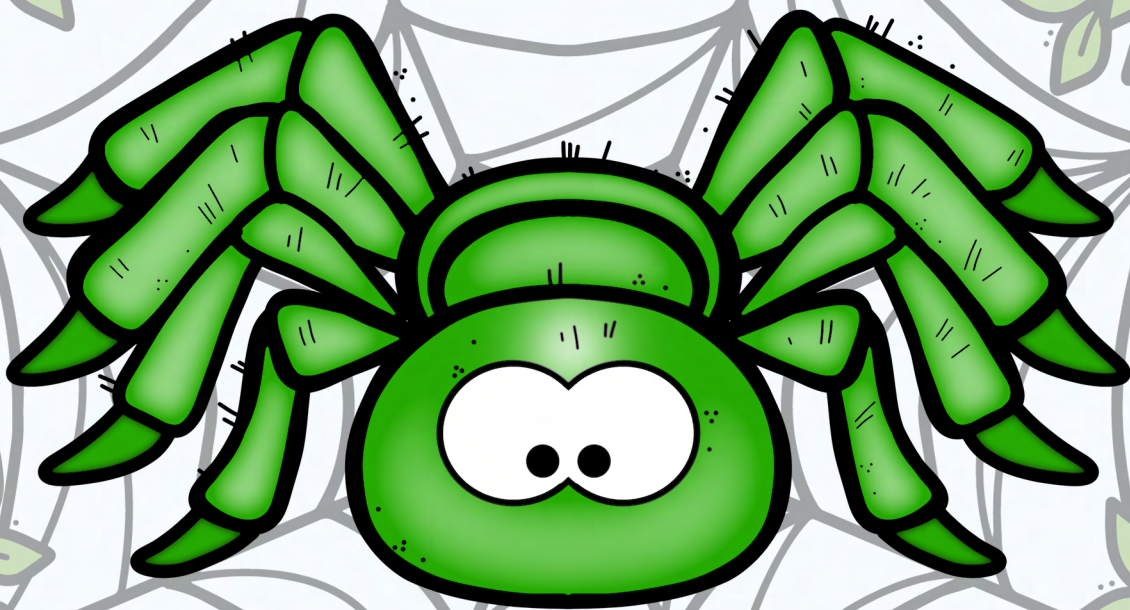
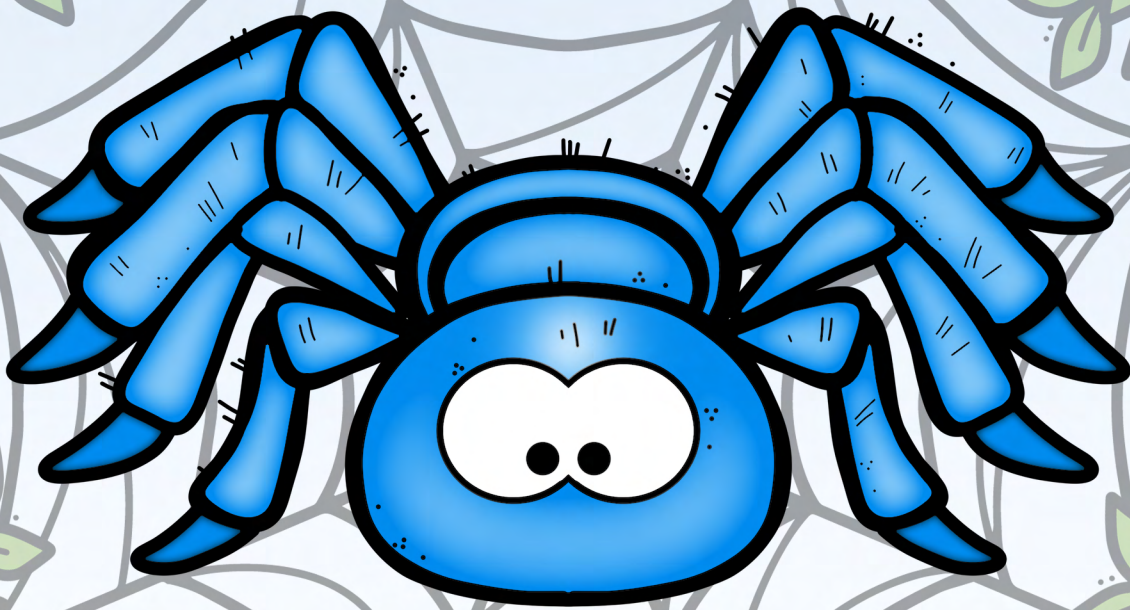


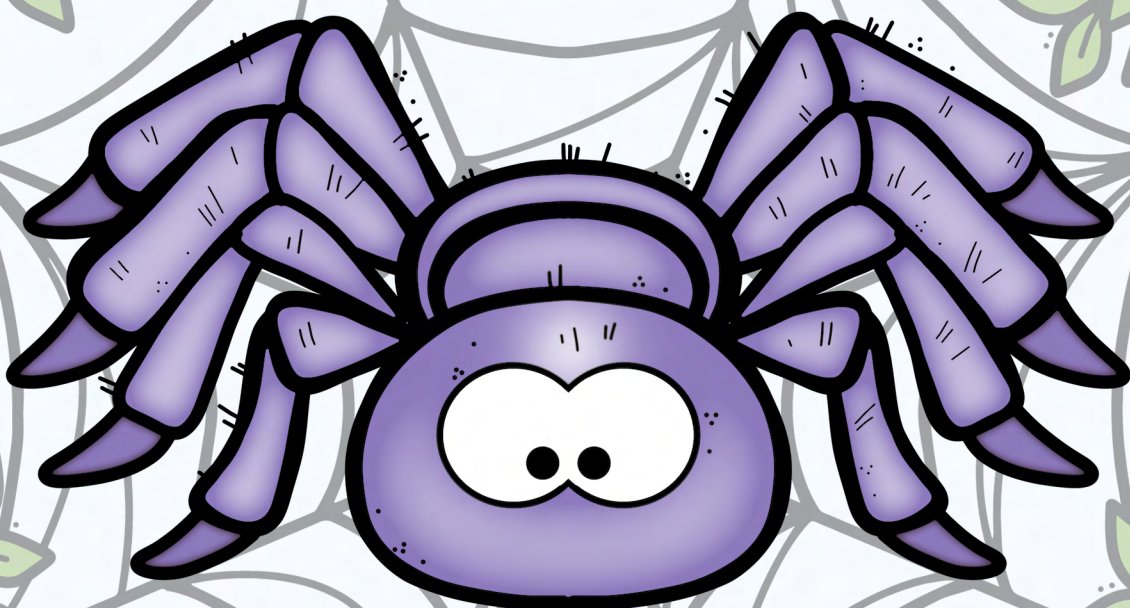
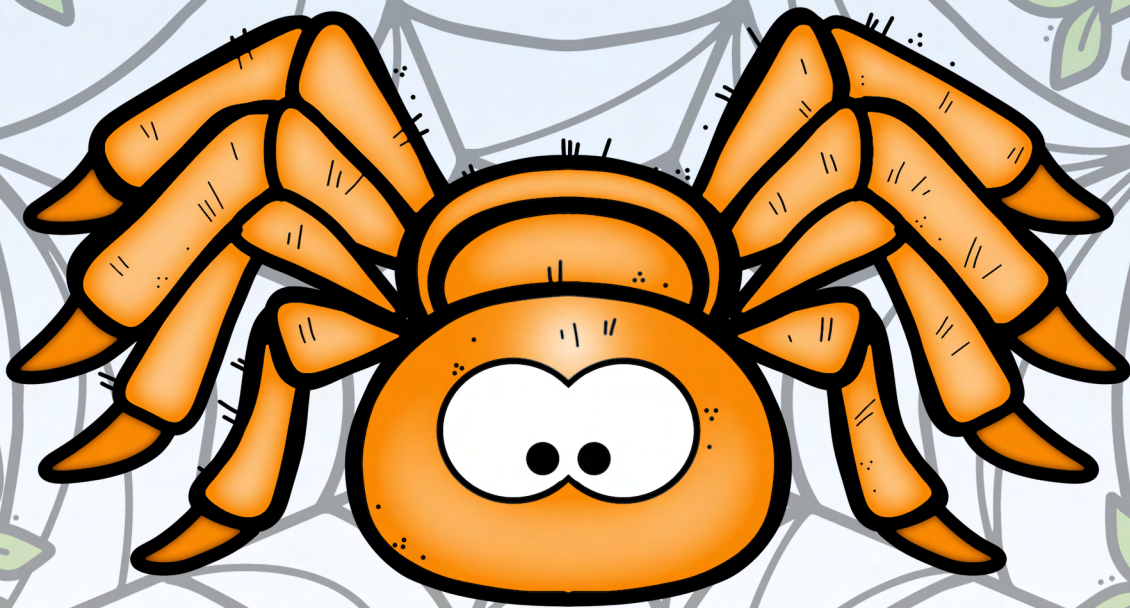
Gradaties en differentiatie

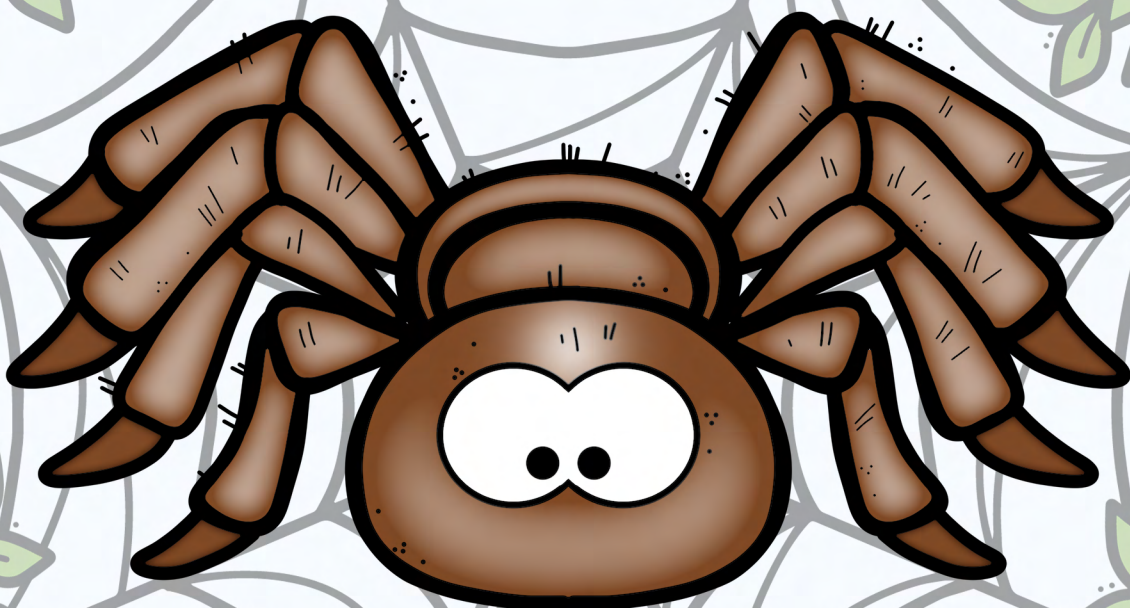
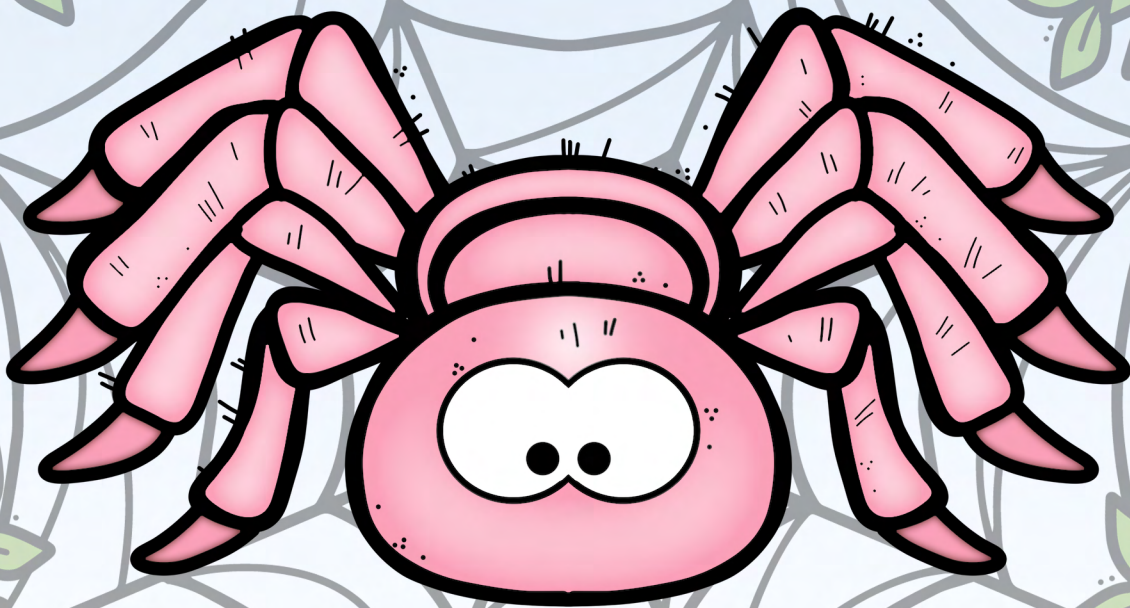
- Makkelijkere puzzels maak je door:
 - De prenten te gebruiken met spinnen in 1 kleur.
 - De prenten in minder stukken te knippen.
- Moeilijkere puzzels maak je door:
 - De prenten te gebruiken met de verschillende kleuren op dezelfde spin.
 - De prenten in meer stukken te knippen.

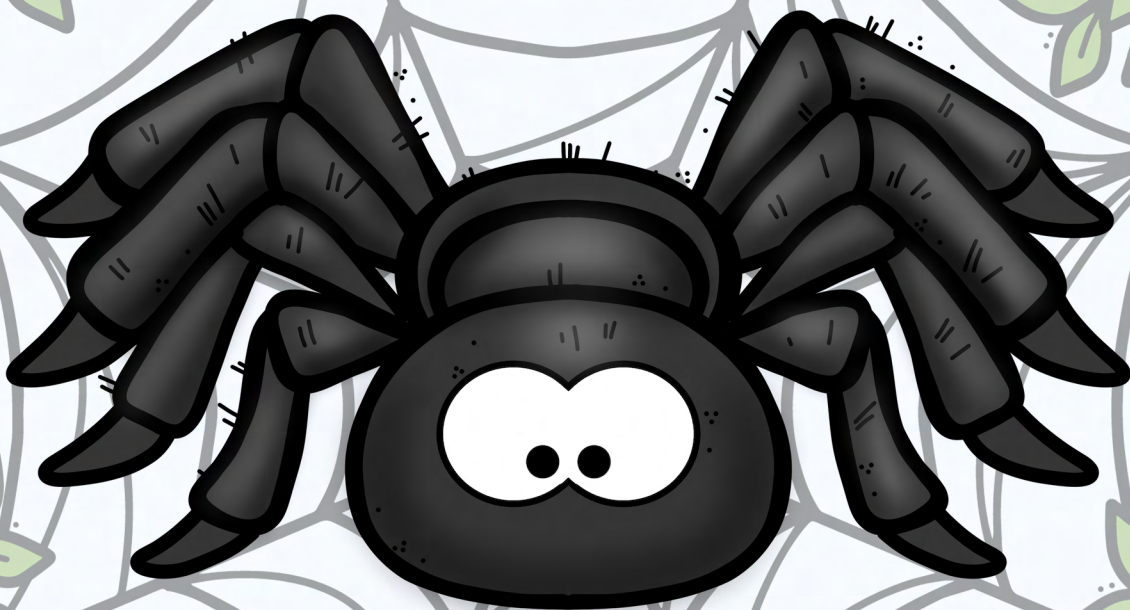
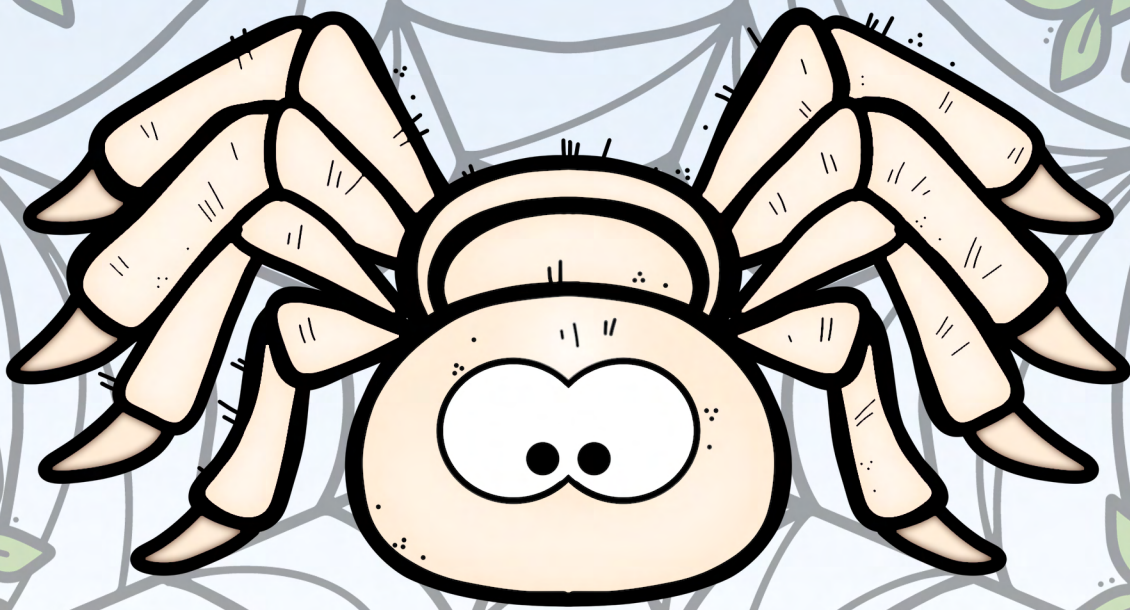


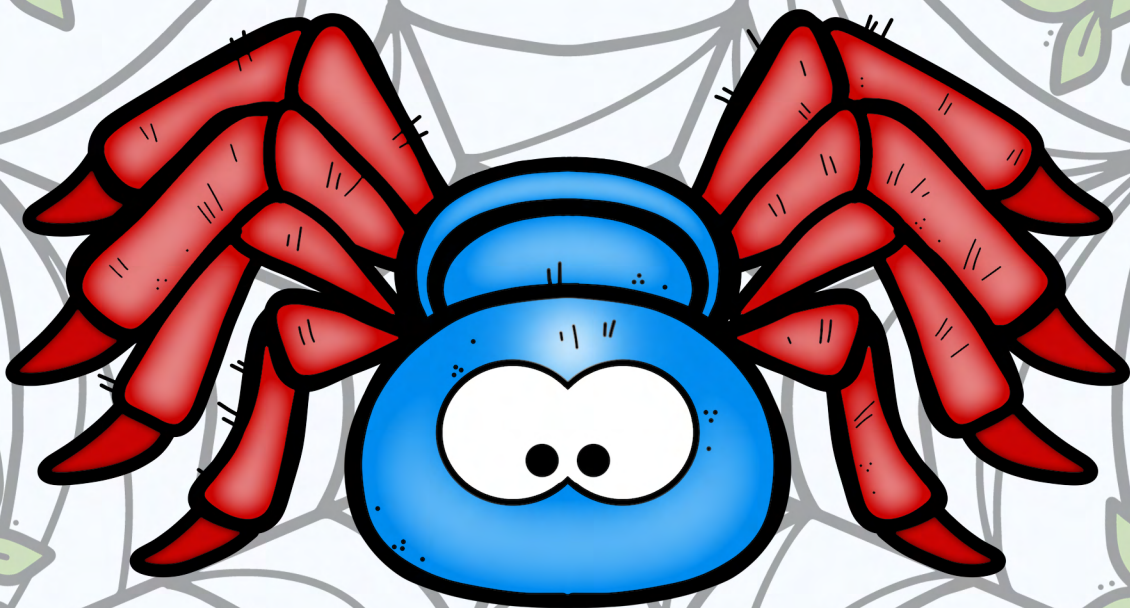
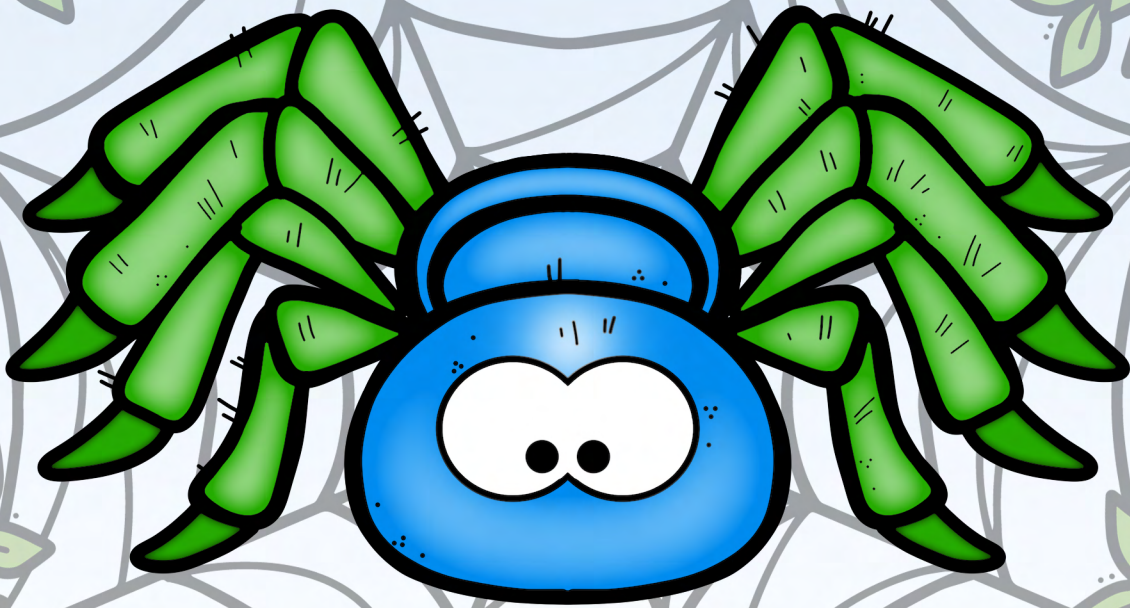


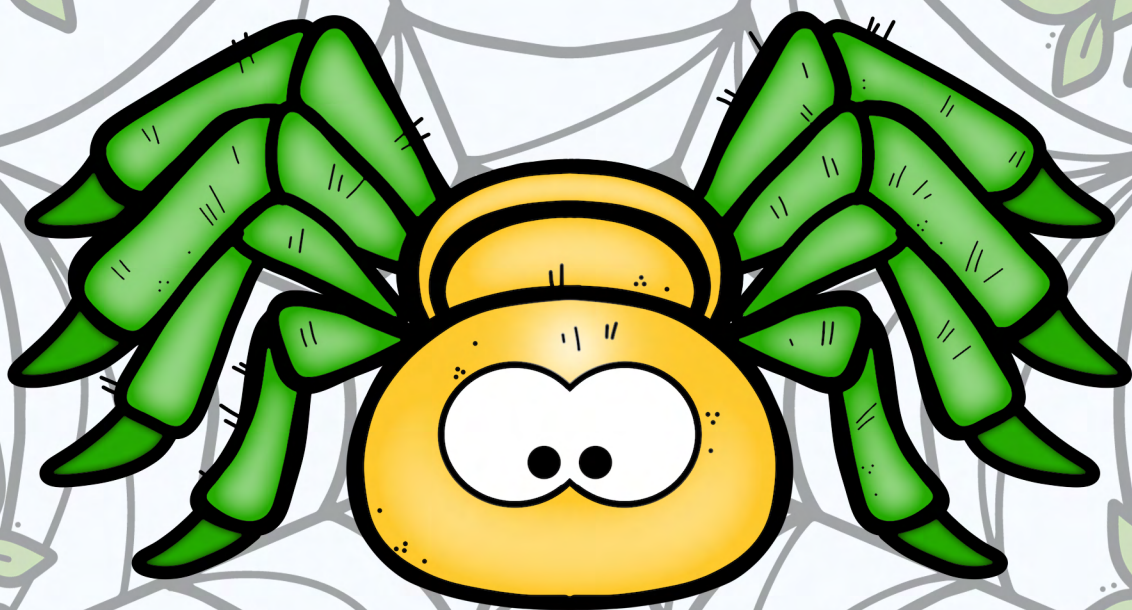
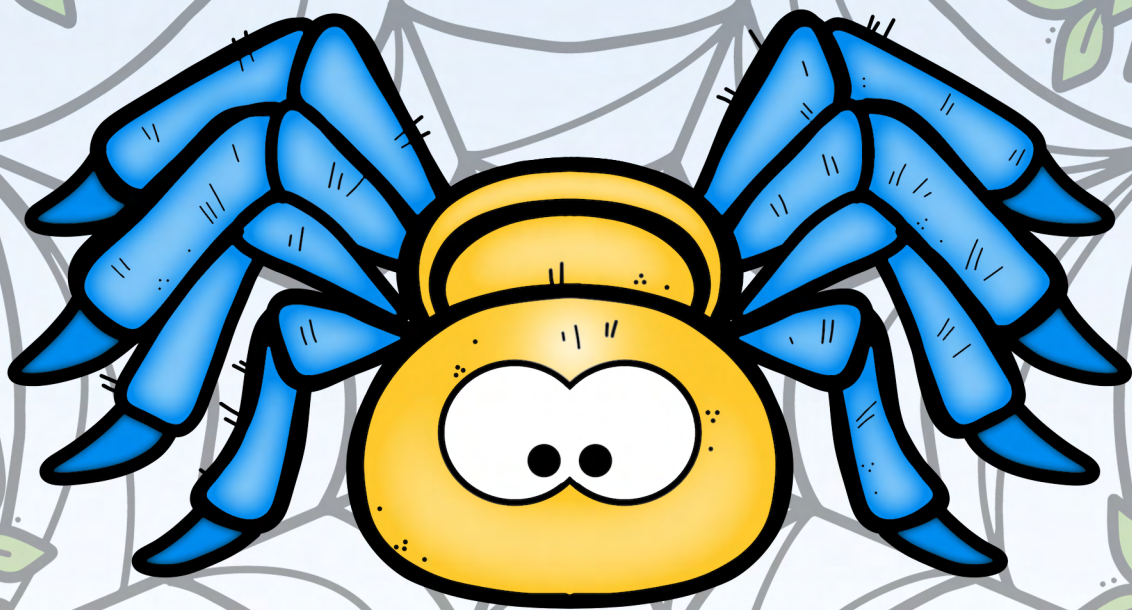


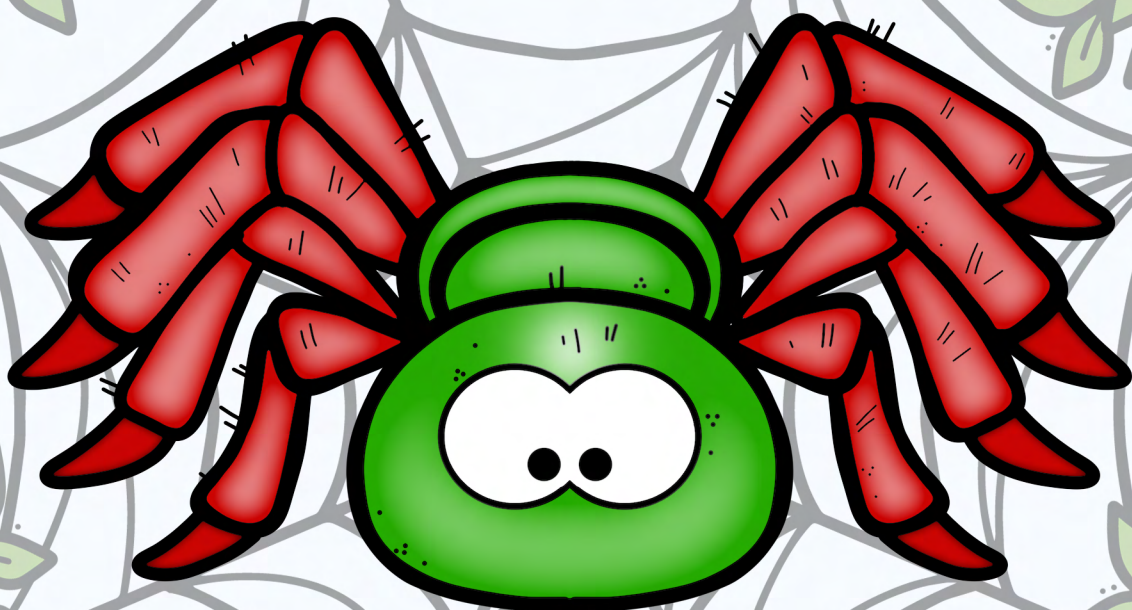
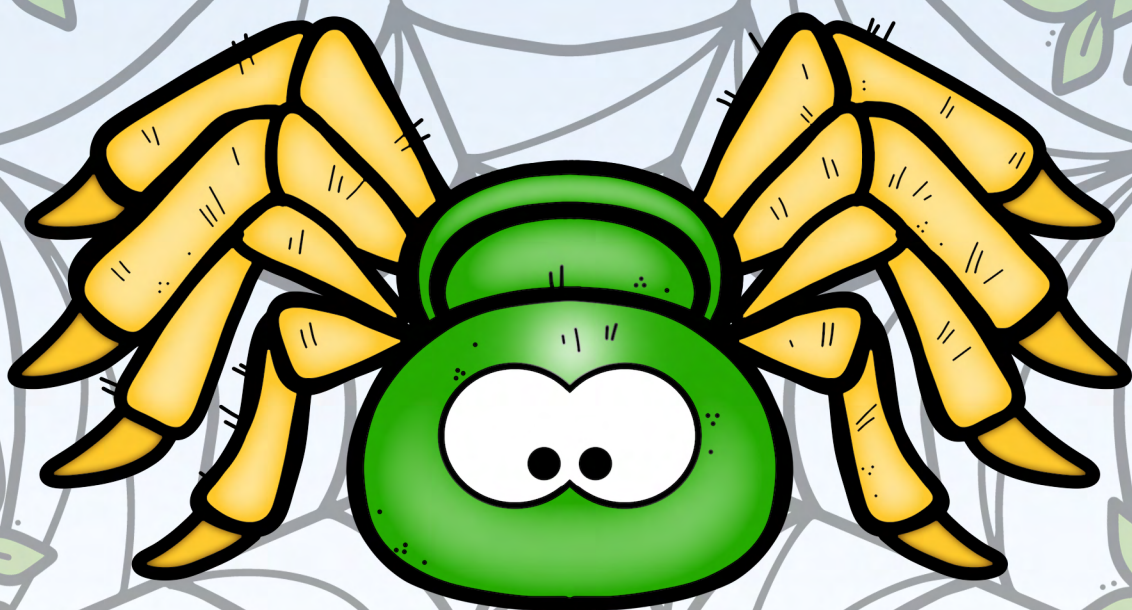


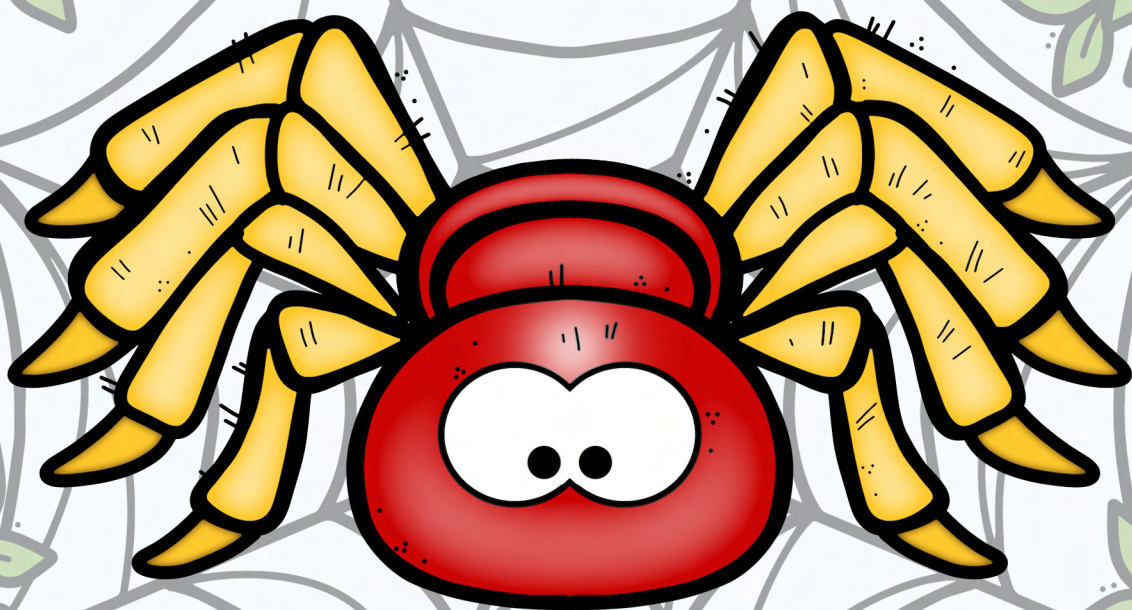
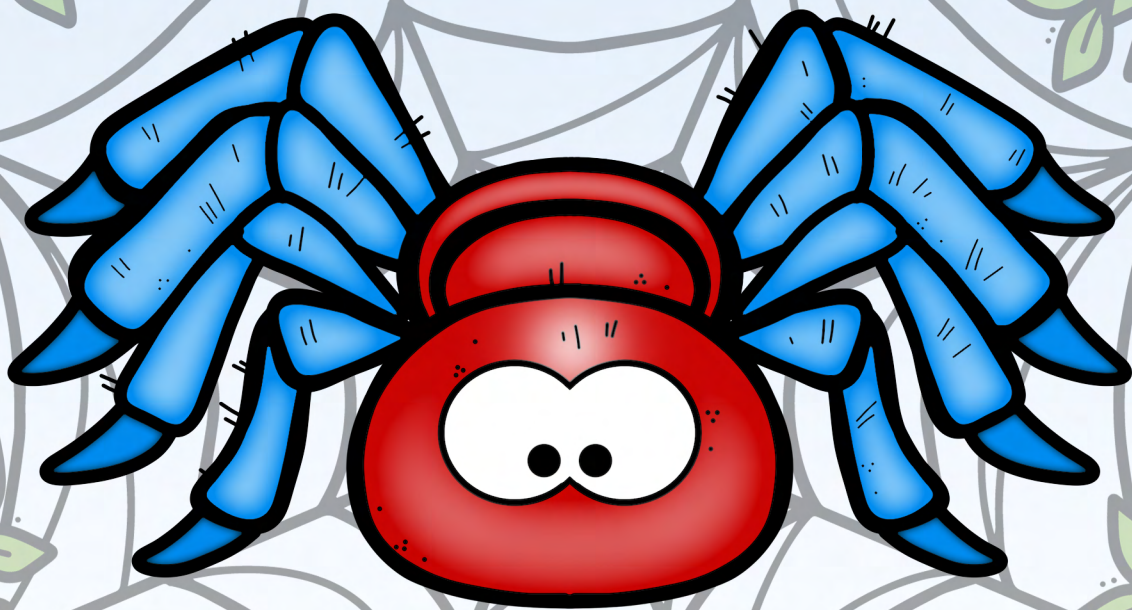


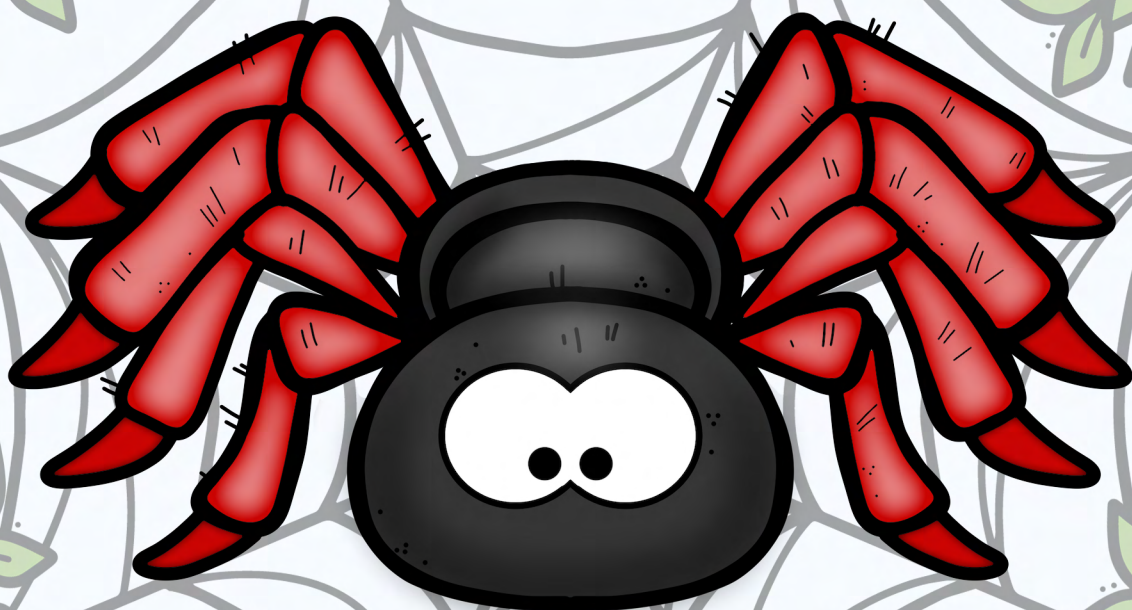
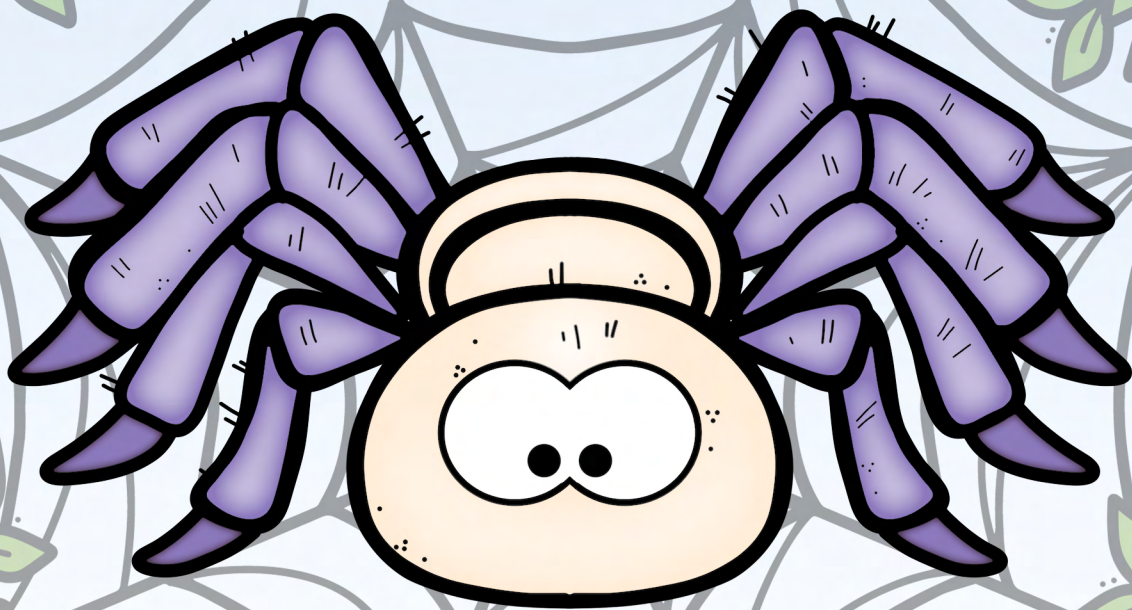


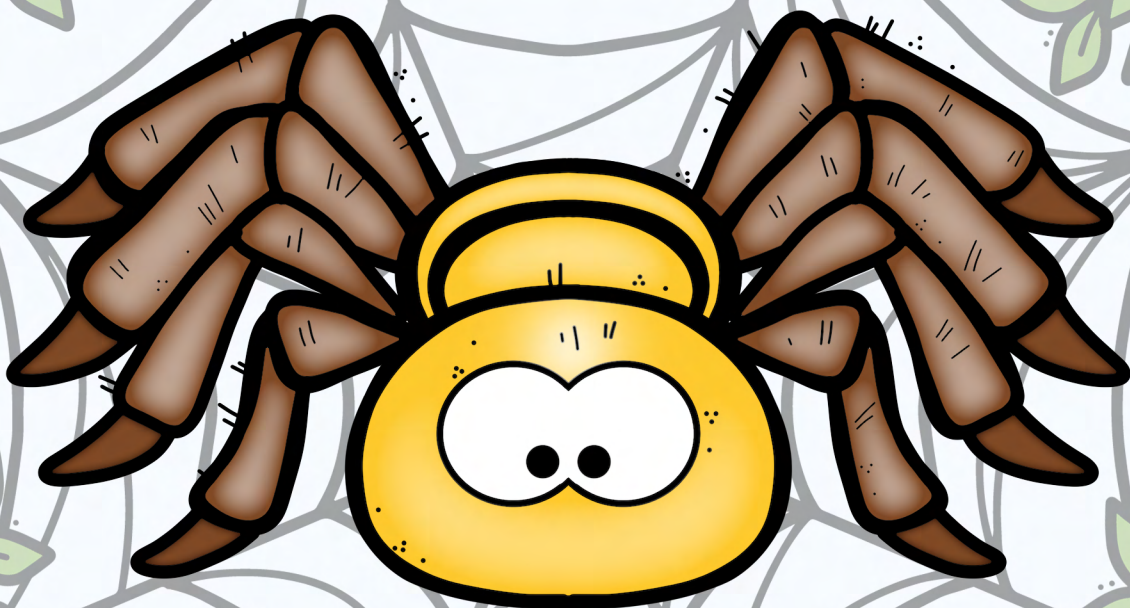
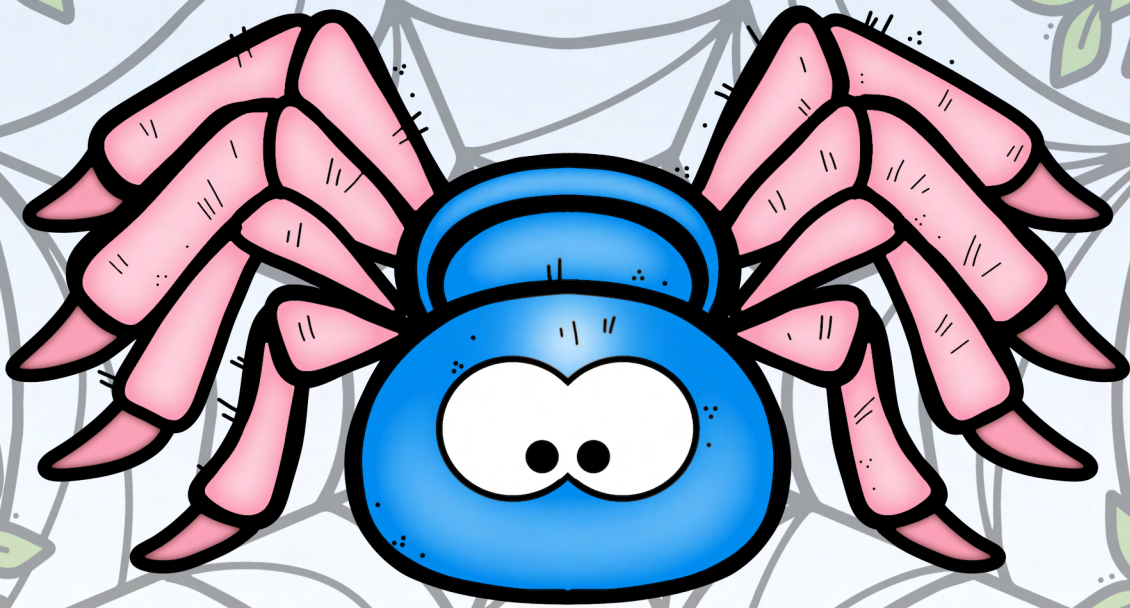


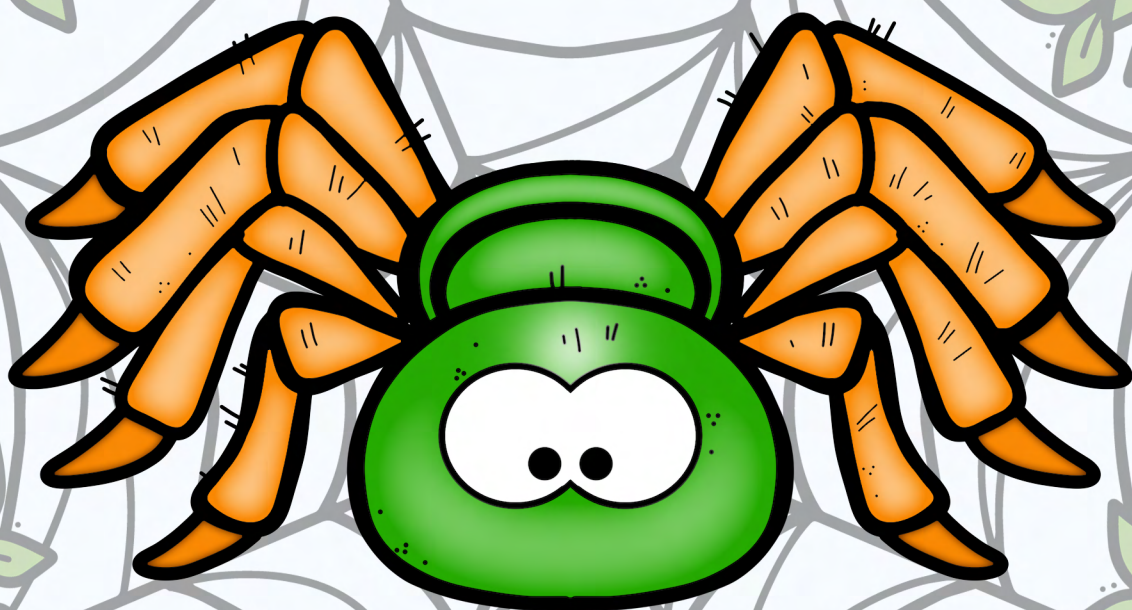


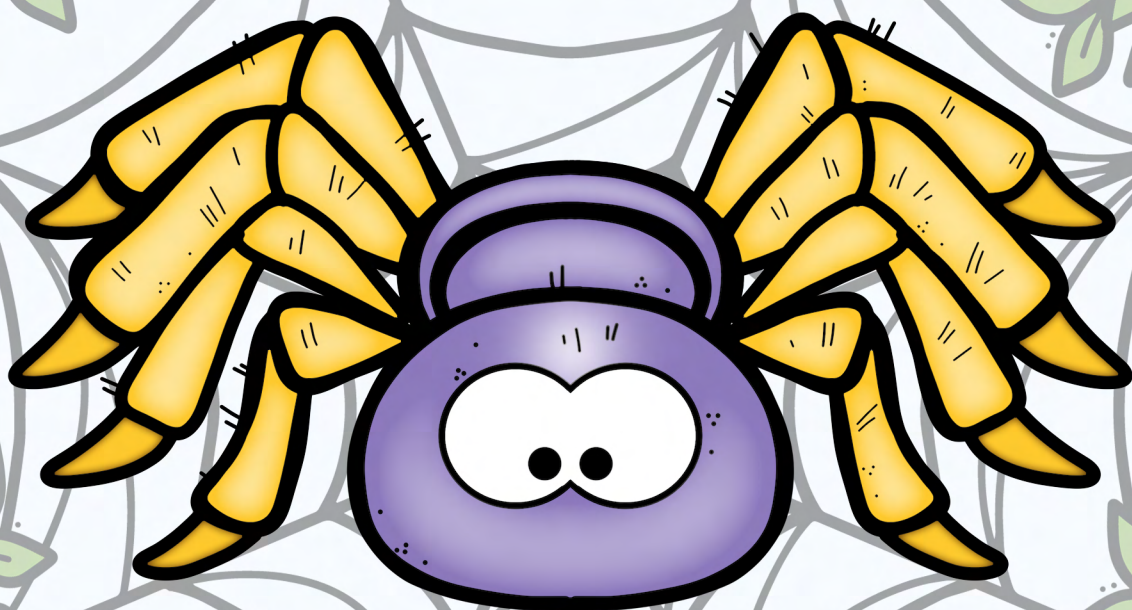
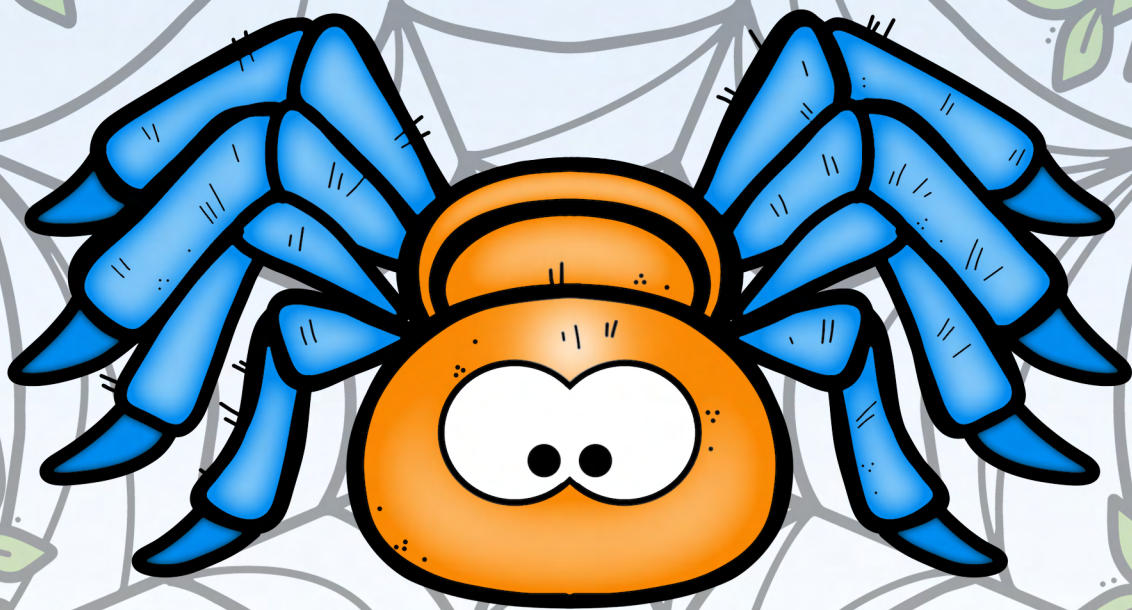


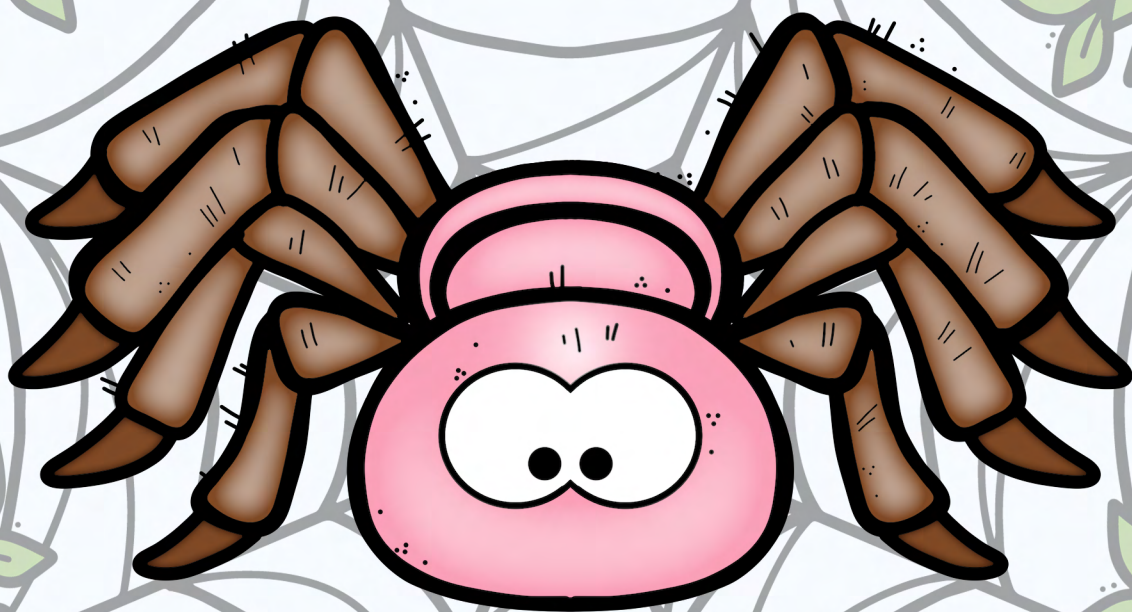
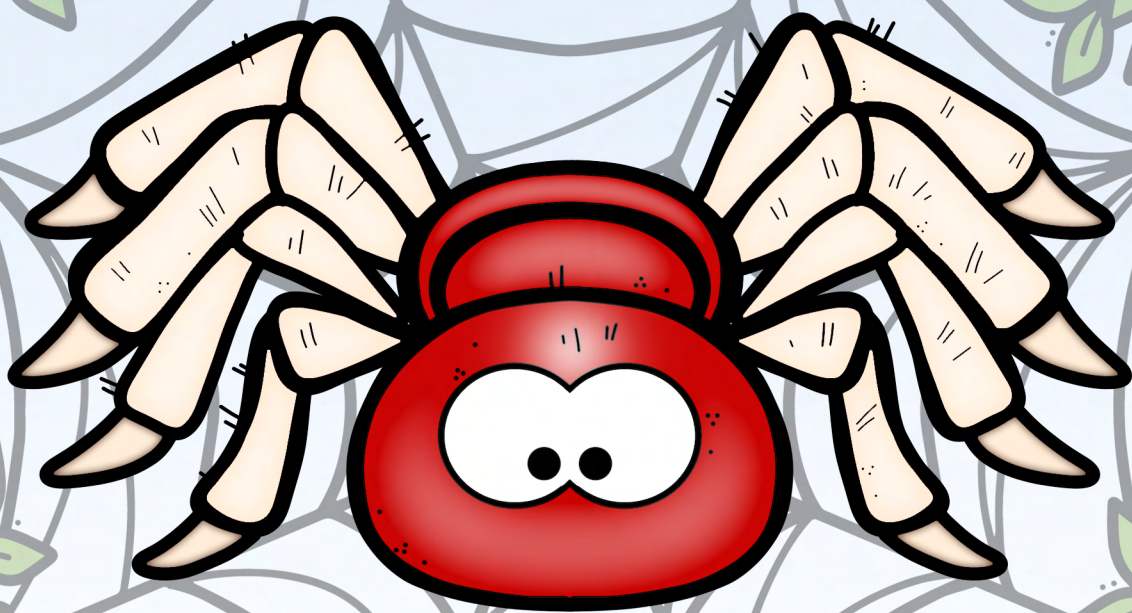


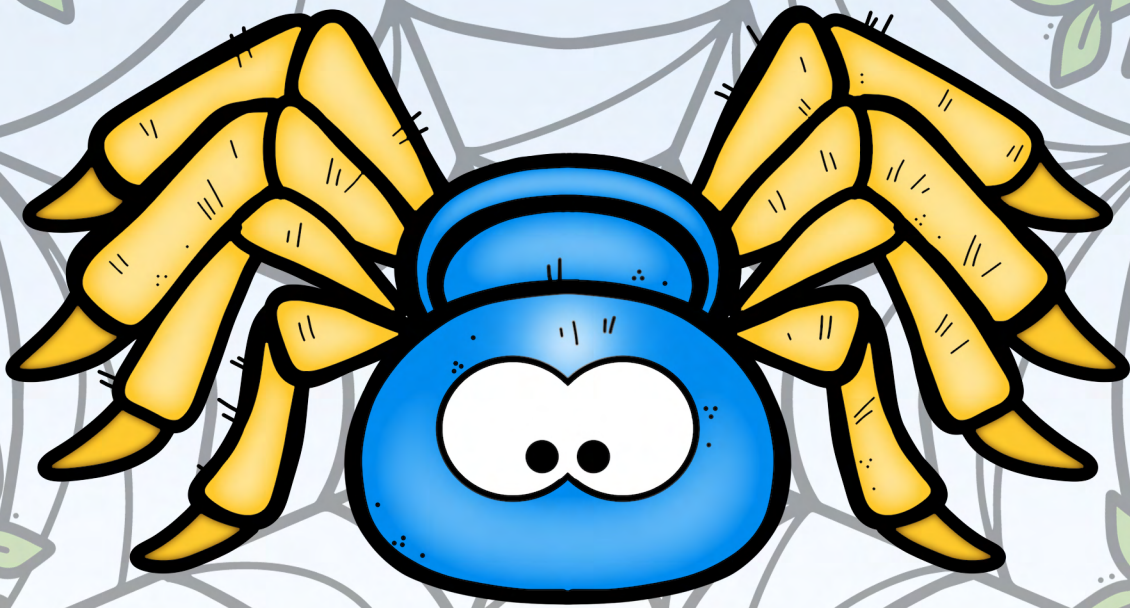














Wiskundig spel

Kleurenweb



Doel van het spel

- De jongste kleuters leren sorteren.
- De jongste kleuters leren kleuren herkennen.



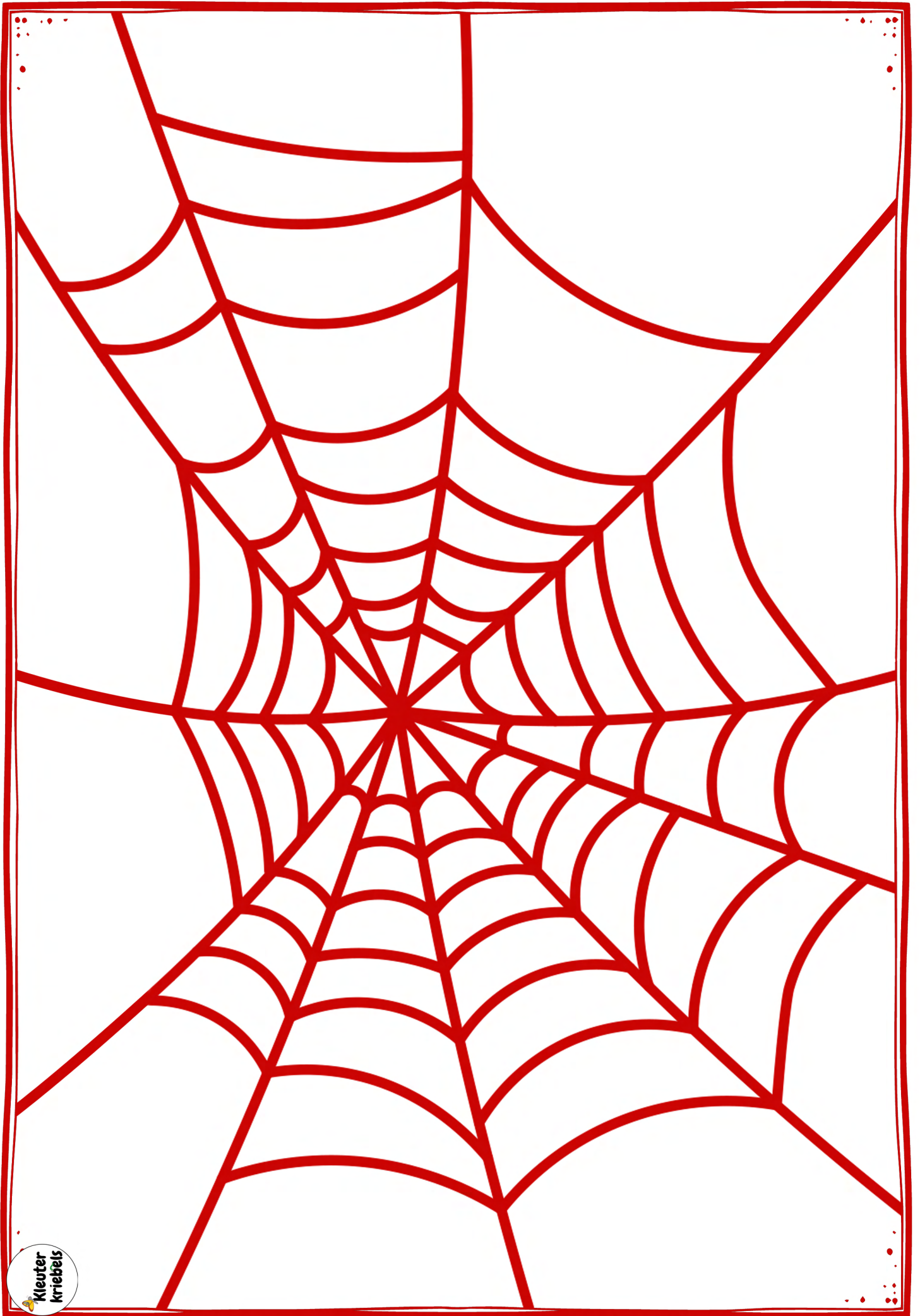
Vorbereidingen voor het spel

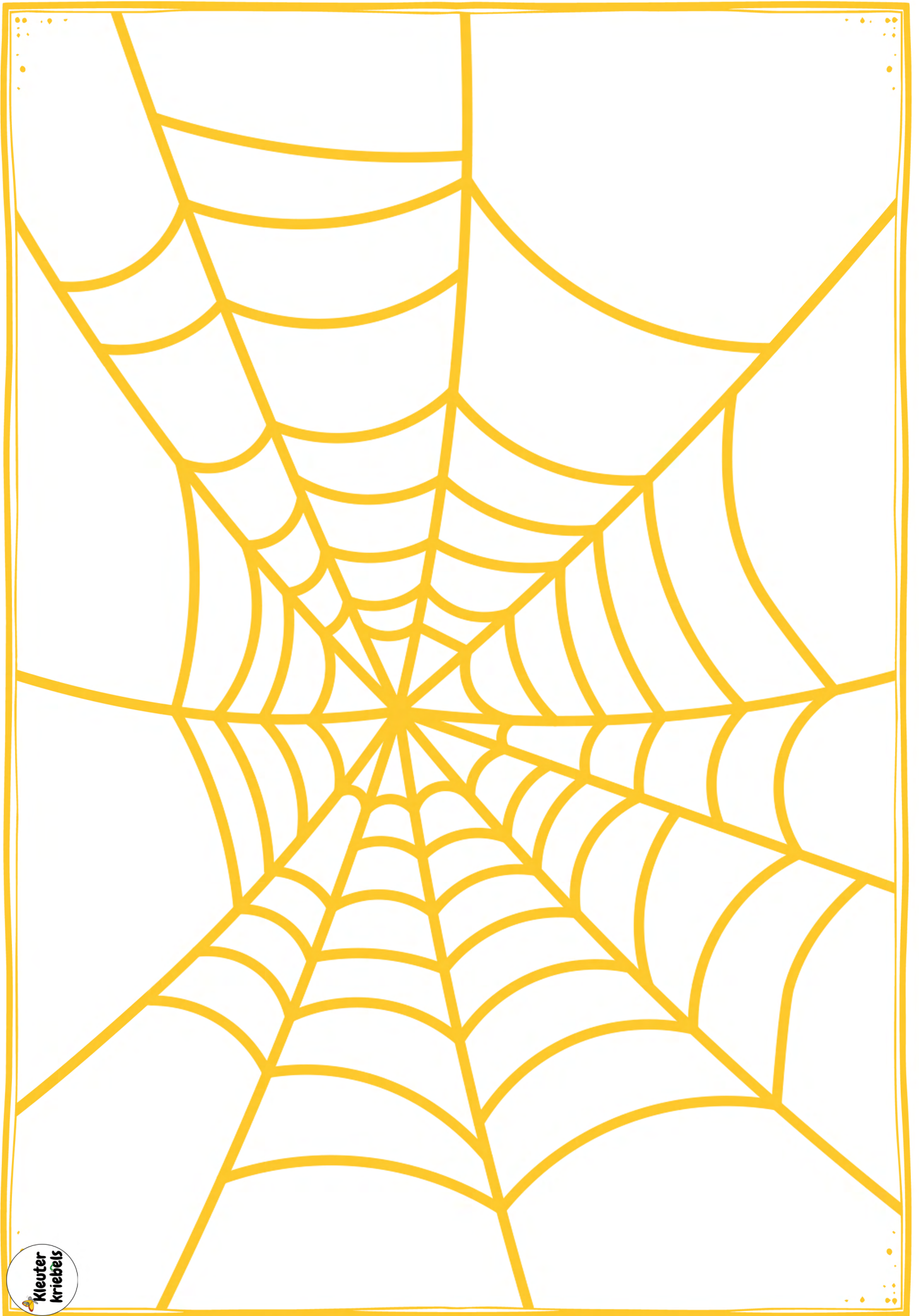
- Print de opdrachtkaarten. Knip en lamineer deze.
- Print de spinnen. Knip en lamineer deze.
- Voorzie een kleurendobbelsteen.

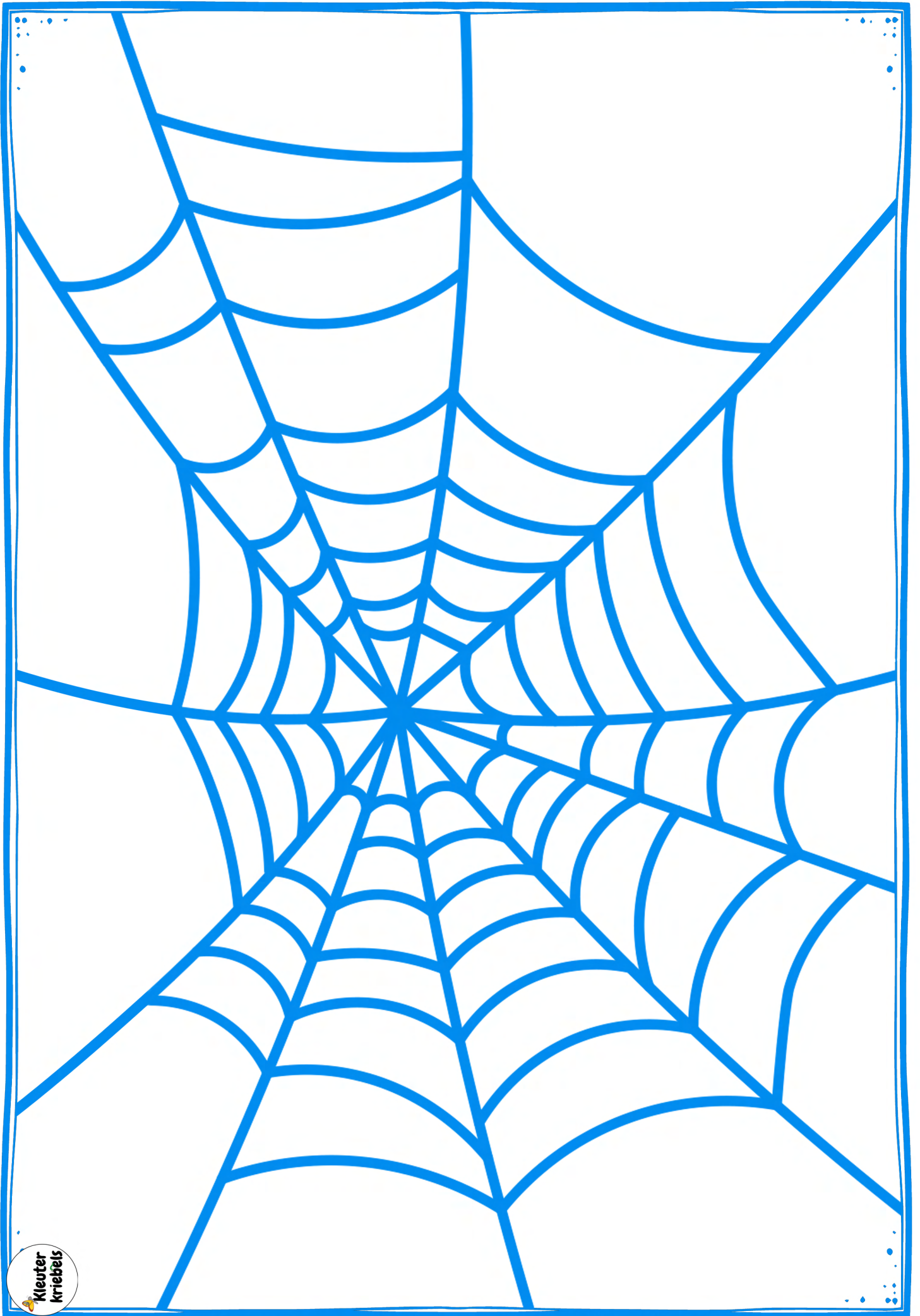


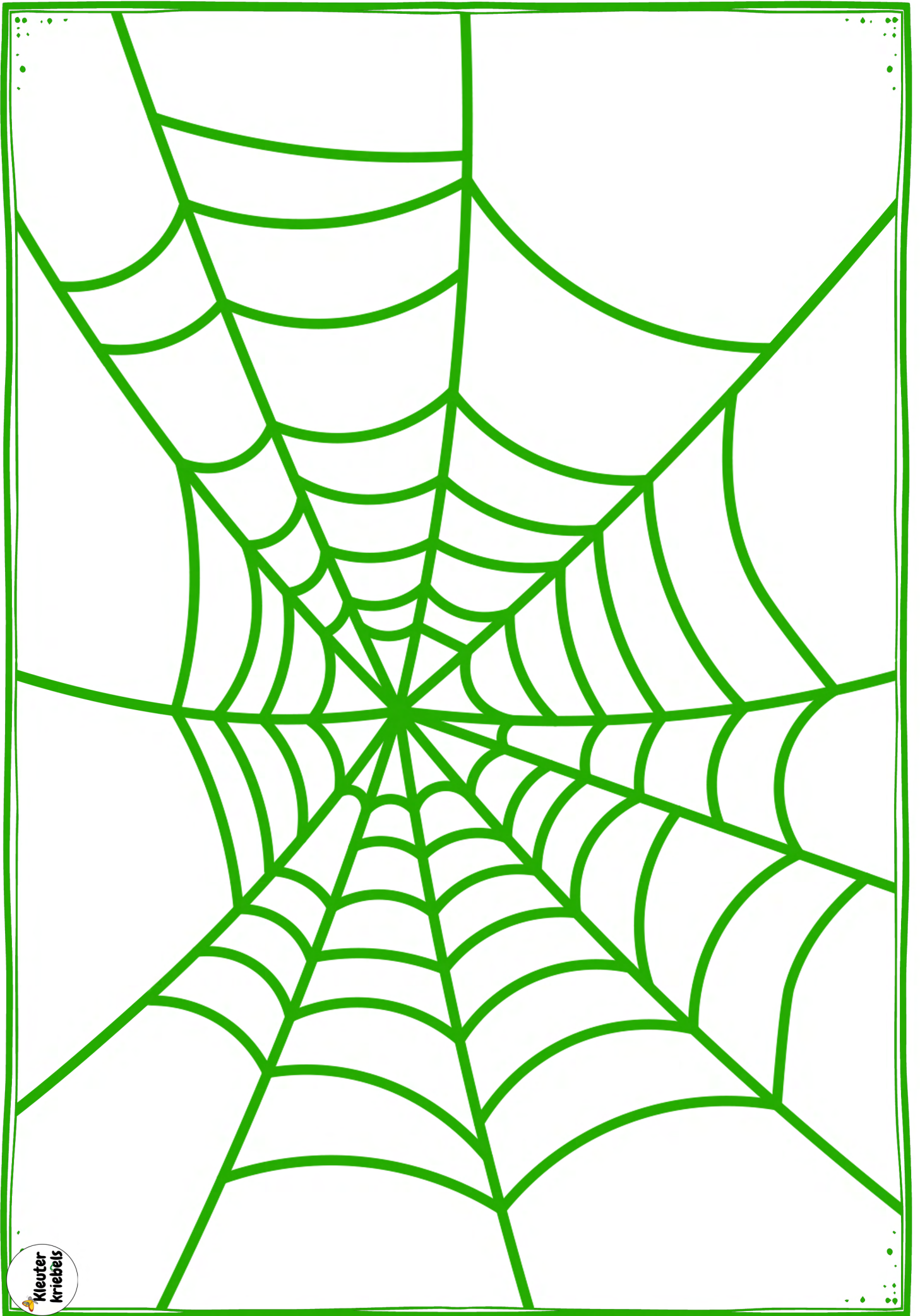
Spelregels

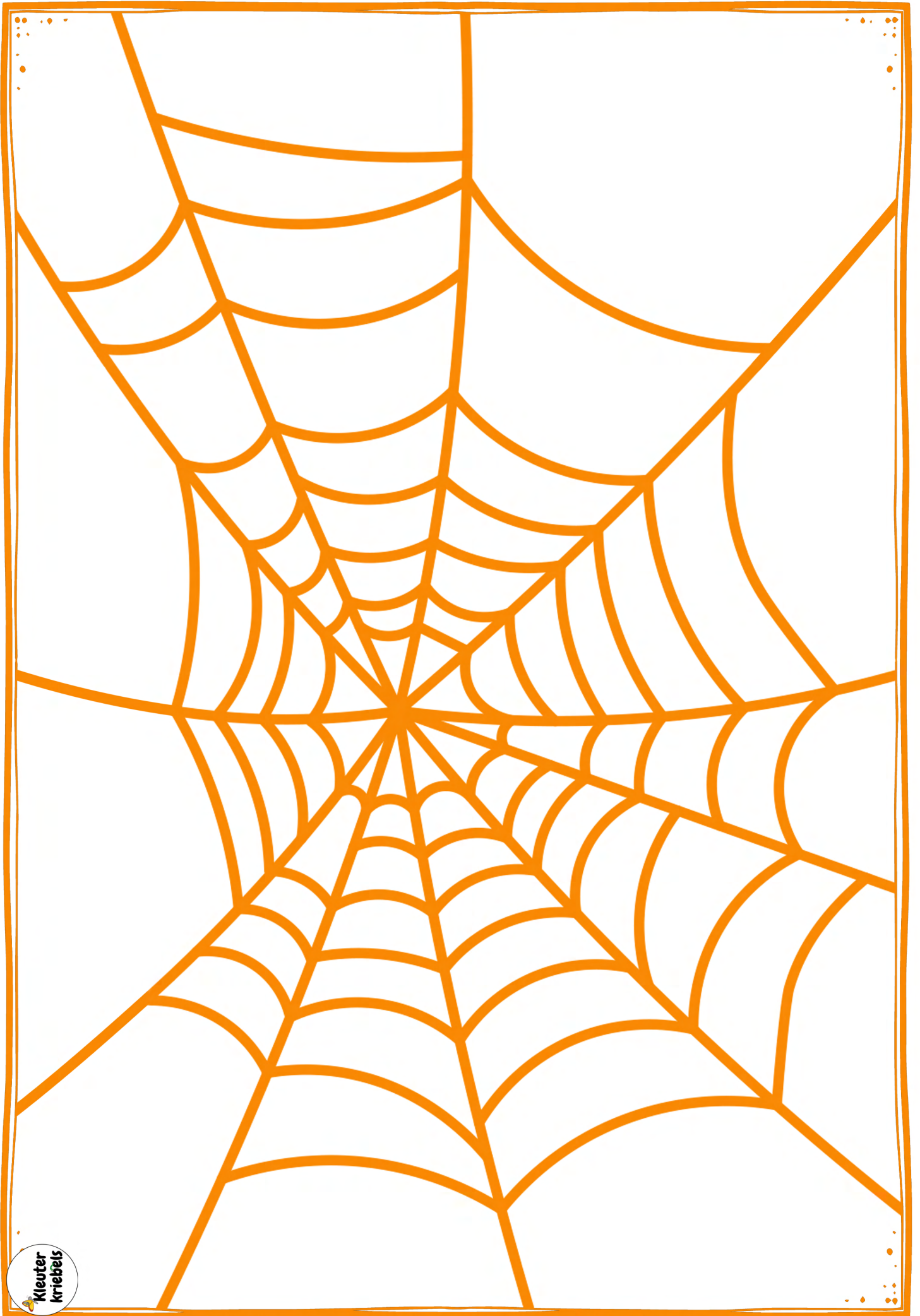
- Elk om beurt mogen de kleuters rollen met de dobbelsteen.
- Het kleur dat ze zien benoemen ze en ze nemen een spin in dezelfde kleur.
- Ze leggen de spin in het juiste web.

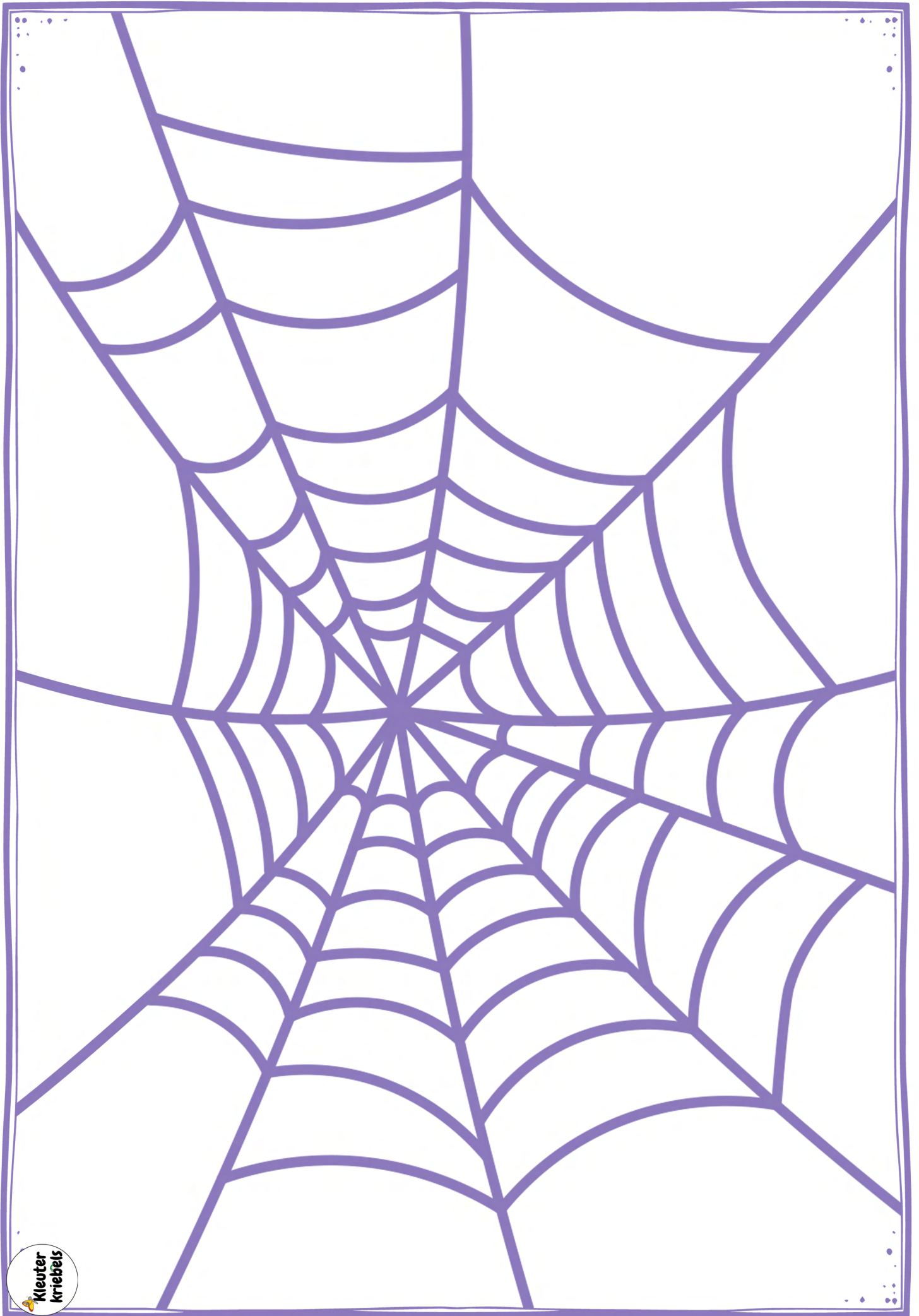


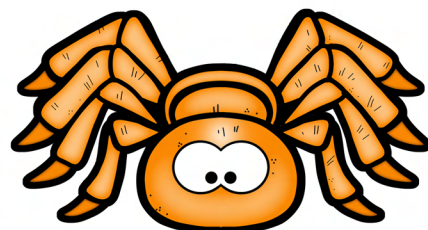
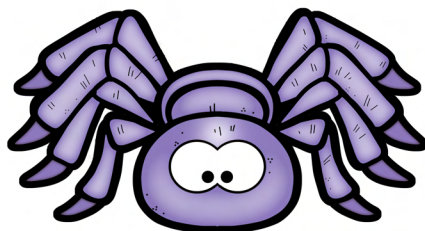
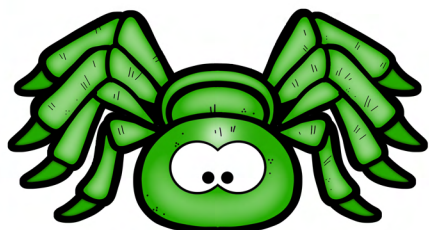
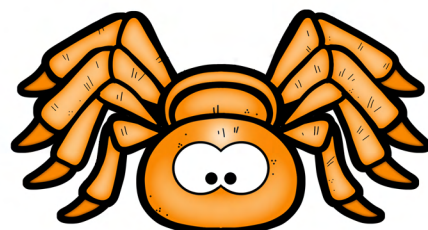
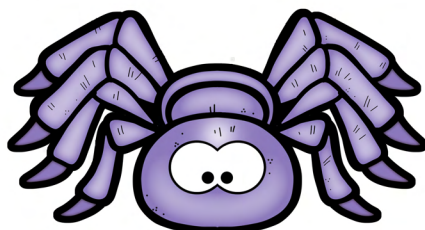
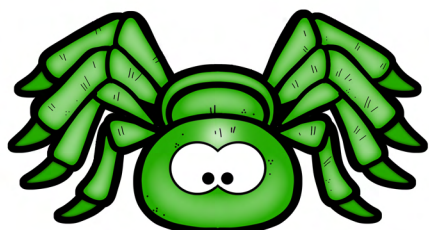
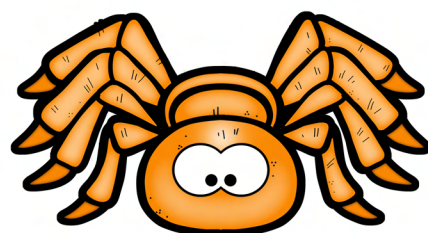
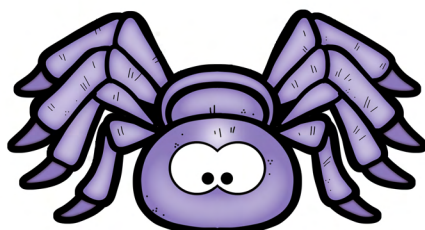
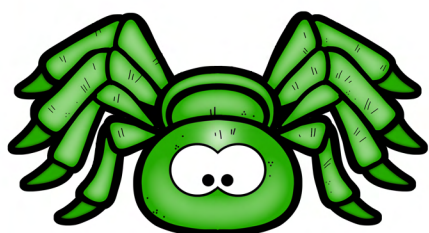
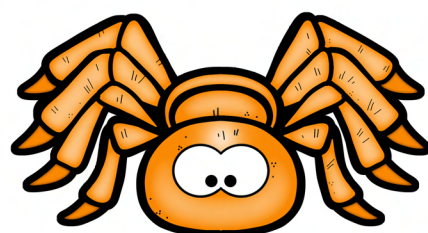
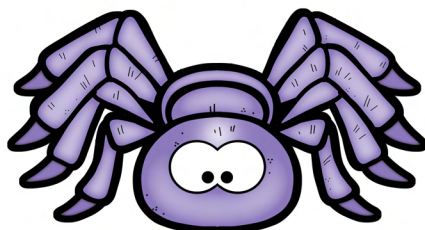
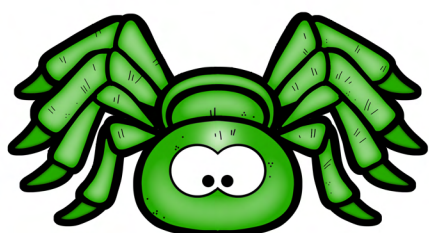
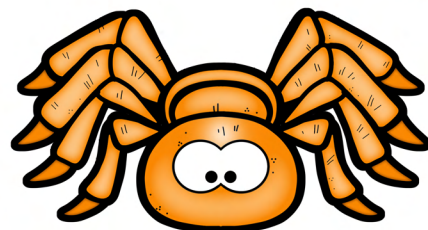
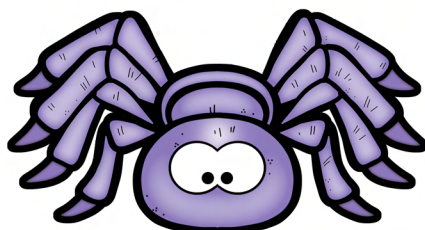
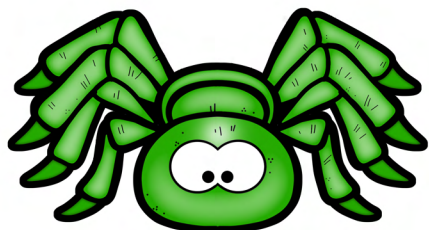


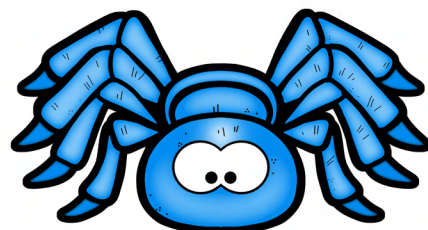
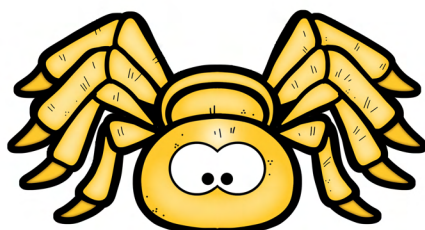
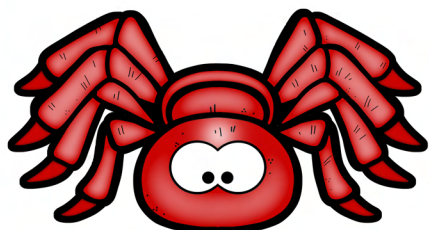
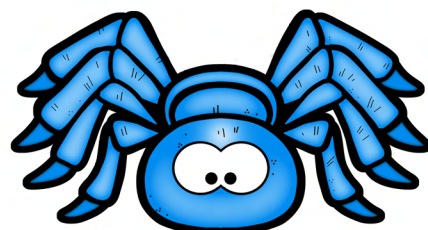
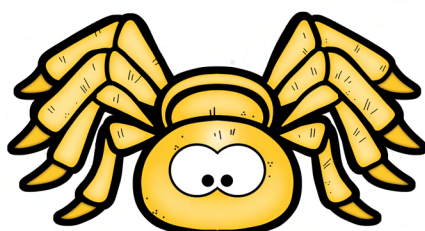
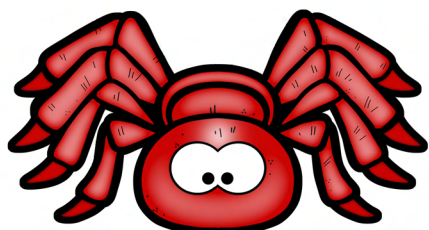
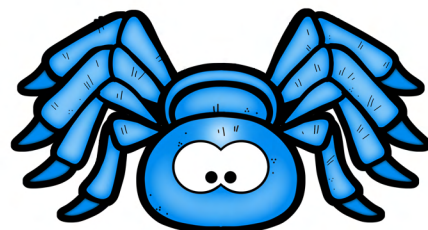
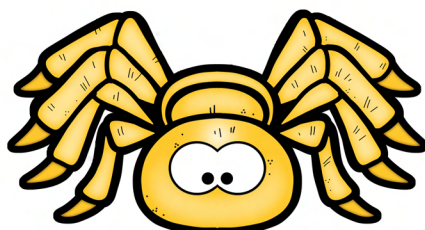
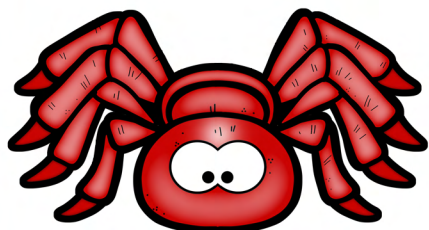
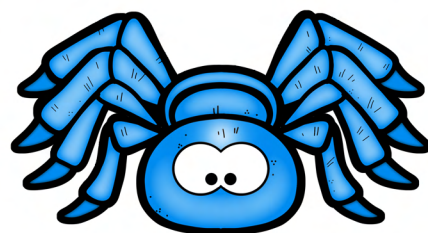
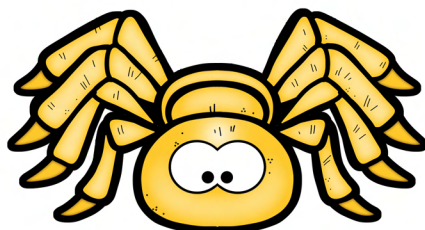
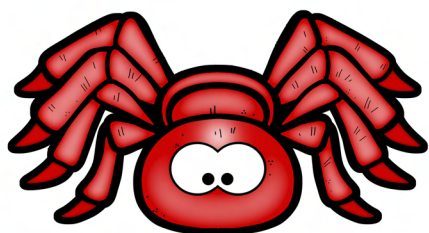
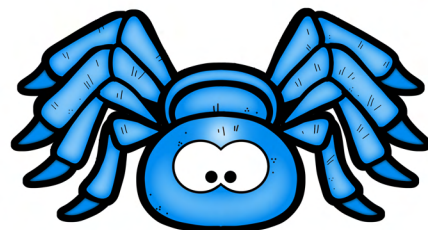
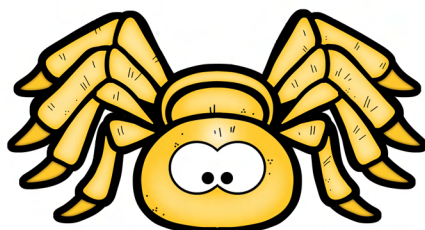
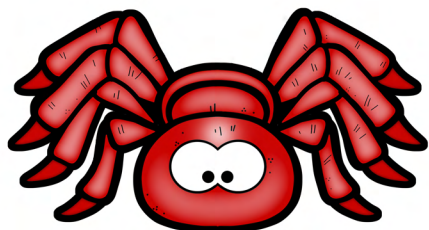












Wiskundig spel

Kleine spinnetjes



Doel van het spel

- De jongste kleuters leren patronen vormen.
- De jongste kleuters leren kleuren herkennen.



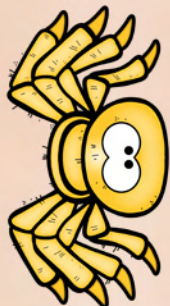
Vorbereidingen voor het spel

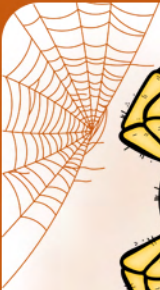
- Print de opdrachtkaarten. Knip en lamineer deze.
- Print de spinnen. Knip en lamineer deze.

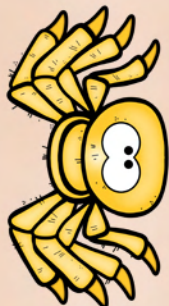
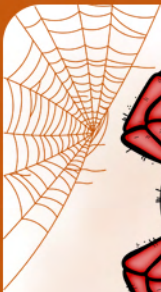


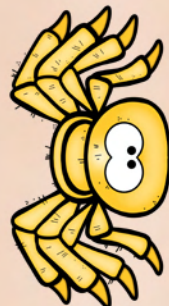
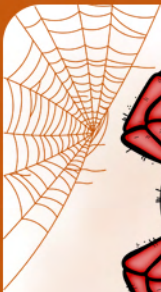
Spelregels

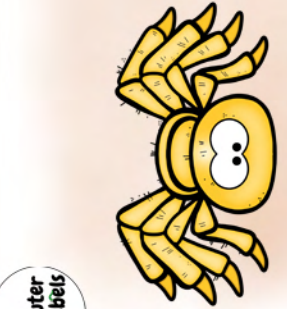
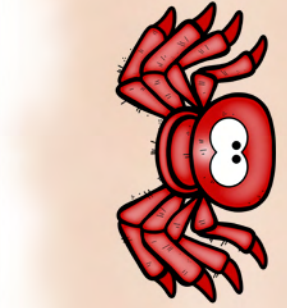
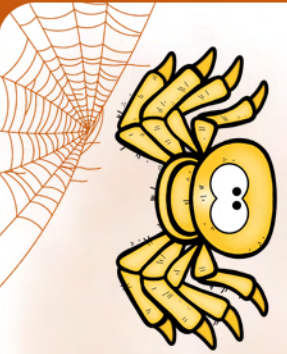
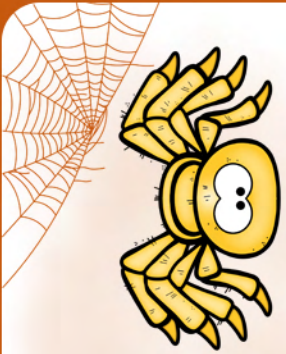
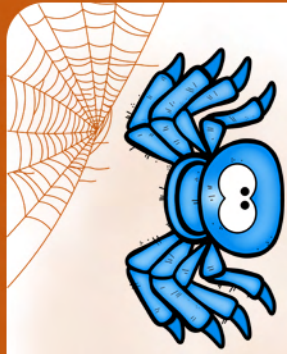
- De kleuters nemen een opdrachtkaart.
- Ze bekijken wat het patroon is.
- Ze leggen het patroon na met de spinnetjes.

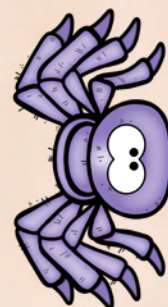
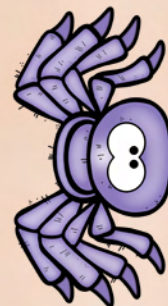
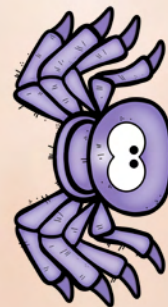
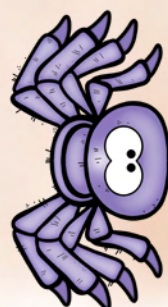
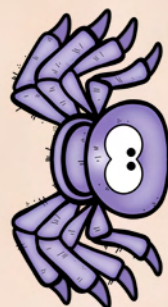
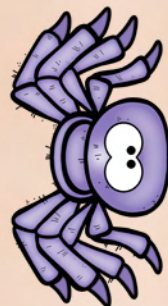


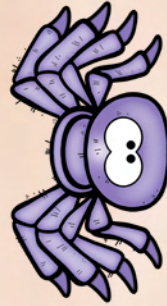
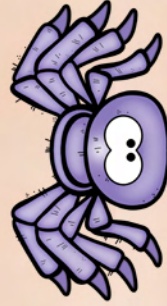
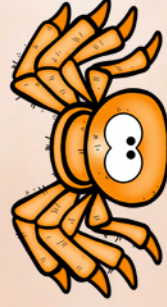
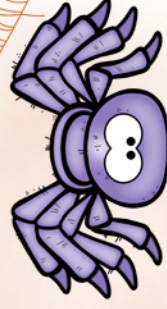
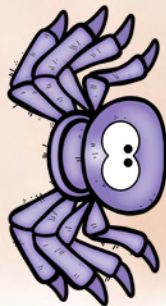
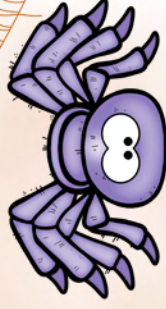


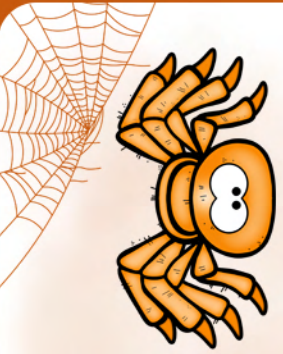
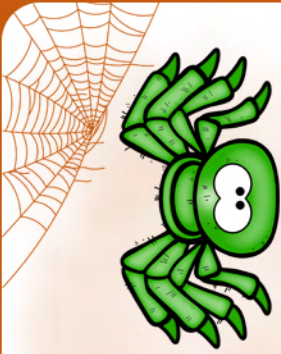
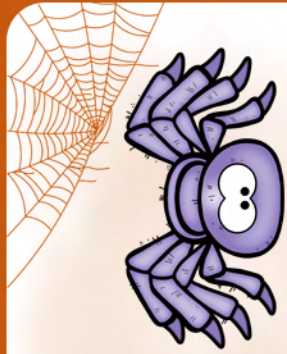


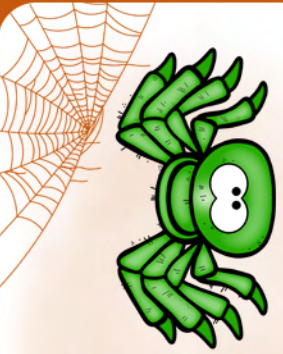
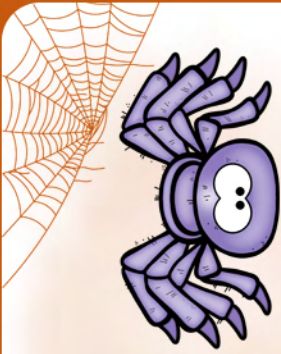
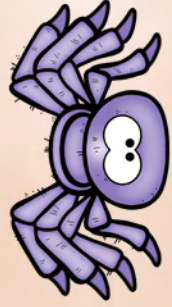
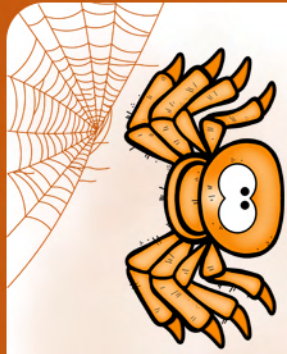














Wereldoriëntatie

De levenscyclus



Doel van het spel

- De kleuters leren meer over de spin.
- De kleuters leren hoe het leven van de spin eruitziet.



Vorbereidingen voor het spel

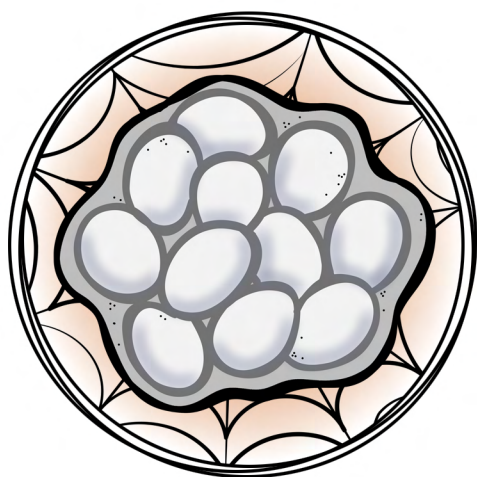
- Print de levenscyclus.
- Knip en lamineer deze.



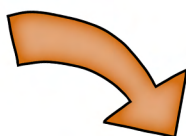
Spelregels

- Je kan deze levenscyclus gebruiken bij het waarnemen van de spinnen, als verrijking in de boekenhoek, als verrijking in de ontdekhoek.

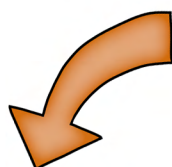
LEVENSCYCLUS ~ DE SPIN ~



DE EICOCON



HET UITBREKEN



DE SPIDERLING



DE SPIN

Wereldoriëntatie Flashcards – de spin



Doel van het spel

- De kleuters leren meer over de spin.
- De kleuters leren meer over het web.
- De kleuters gaan aan de slag met thematische woordenschat.



Vorbereidingen voor het spel

- Print de kaarten.
- Knip en lamineer deze.



Spelregels

- Je kan deze kaarten gebruiken bij het waarnemen van de spinnen, als verrijking in de boekenhoek, als verrijking in de ontdekhoek.

HET WEB

VANGDRAAD



NAAF

STEUNDRAAD

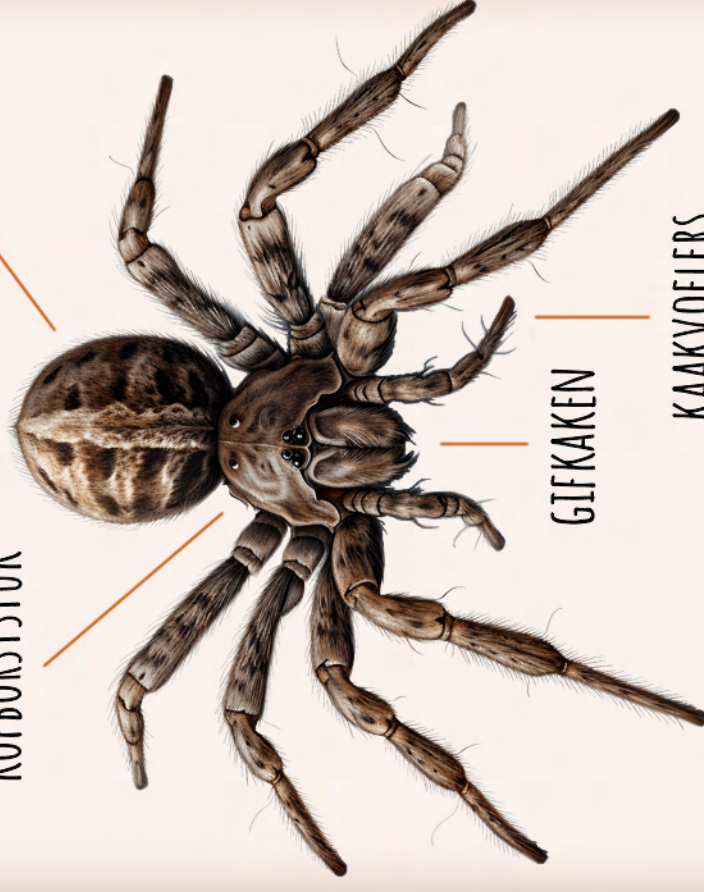


DE SPIN

6 SPINTEPELS

ACHTERLIJF

KOPBORSTSTUK



GIFKAKEN

KAAKVOELERS

8 POTEN

